

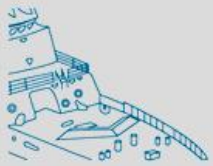
CONGRESO INTERNACIONAL DE
IV DISEÑO E
INGENIERÍA
NAVAL

11 - 13 DE MARZO DE 2015

DESIGN AND DEVELOPMENT OF ROUTE PLANNER FOR UNMANNED SURFACE VEHICLES (USVs)

DISEÑO Y DESARROLLO DE UN PLANIFICADOR DE RUTAS PARA VEHÍCULOS DE
SUPERFICIE NO TRIPULADOS

Vladimir Díaz Charris



CONTENTS

- 1. INTRODUCTION
- 2. DESIGN OF MODEL
- 3. ROUTE PLANNER
- 4. RESULTS
- 5. CONCLUSION



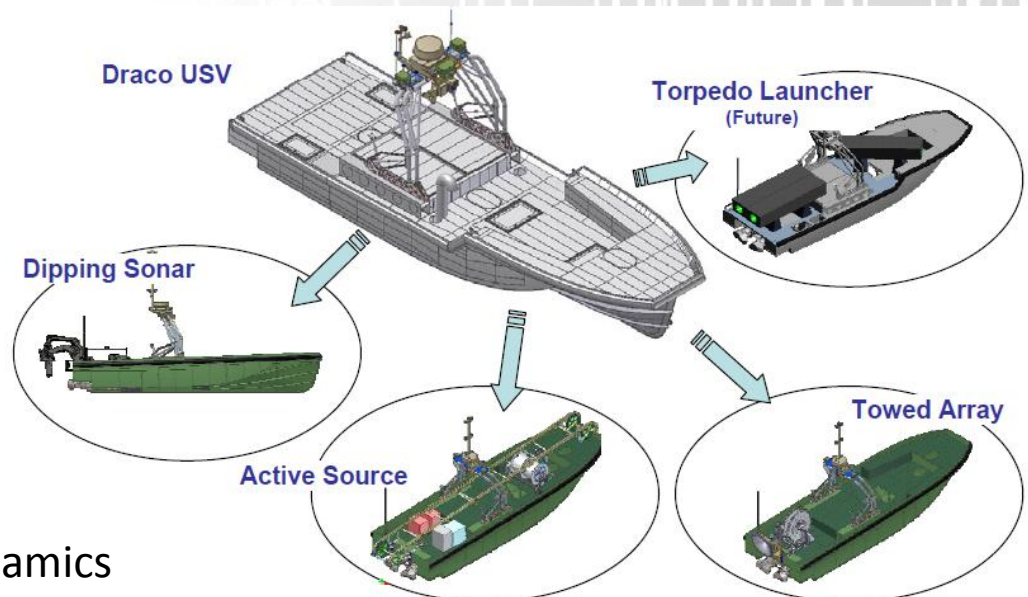
1. INTRODUCTION - USVs



Spartar Scout USV – U.S.

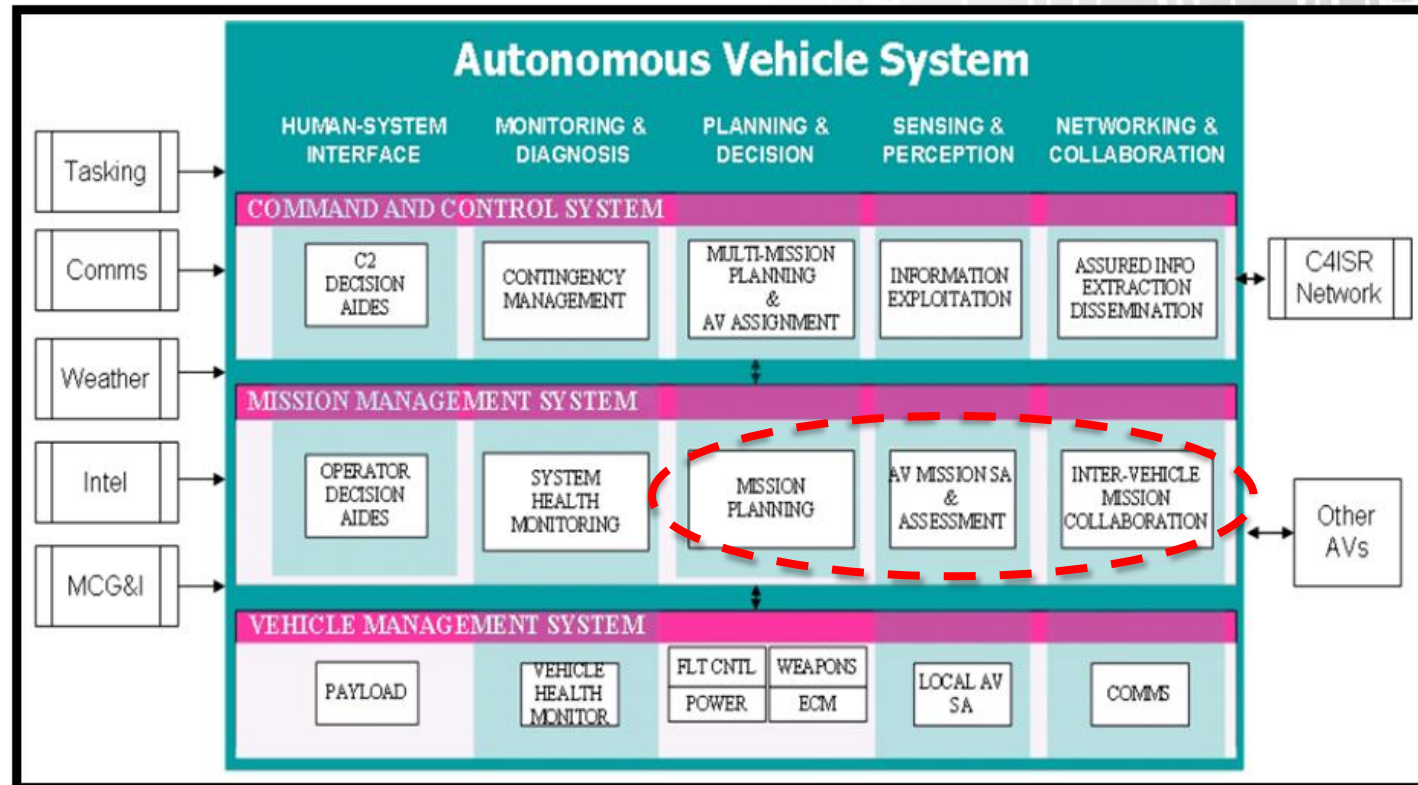


Inspector USV – ECA Robotics



Draco USV – General Dynamics

1. INTRODUCTION



Autonomous Vehicle in Support of Naval Operations, The National Academies Press - 2005

Mission Simulation Tools

Route

Operating Time

Performance

Effectiveness

1. INTRODUCTION

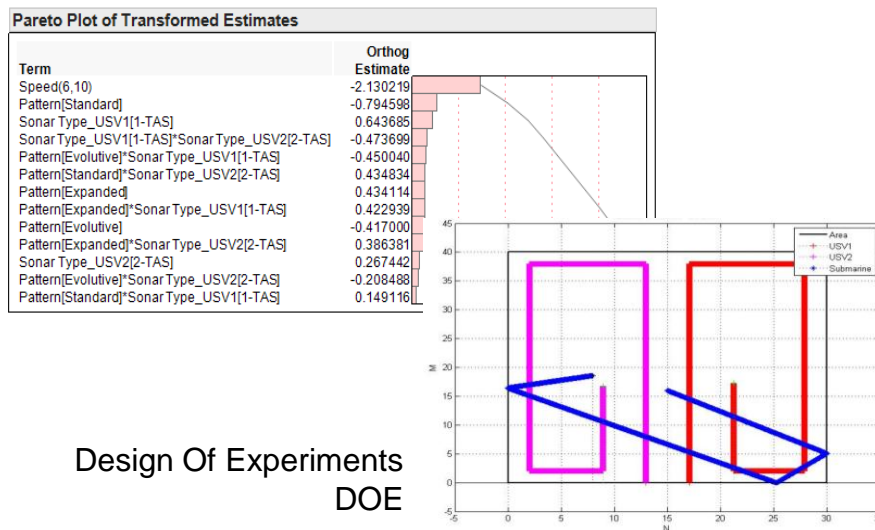
1. Mine Countermeasures (MCM)
2. Anti-Submarine Warfare (ASW)
3. Maritime Security
4. Surface Warfare (SUW)
5. Special Operations Forces (SOF) Support
6. Electronic Warfare (EW)
7. Maritime Interdiction Operations (MIO) Support

Missions selected by U.S. Navy in Master Plan 2007

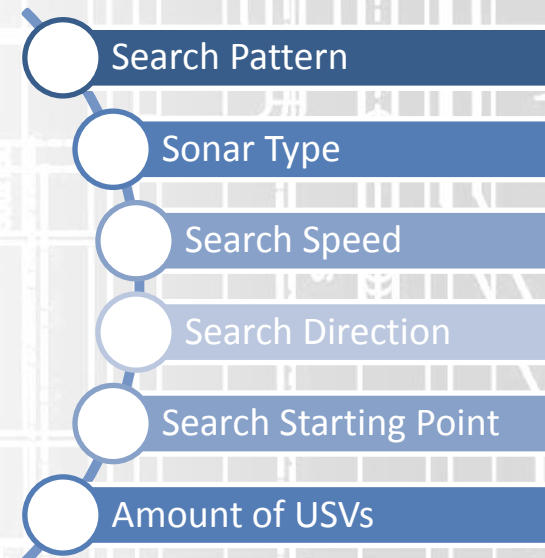
Operational Situation - OPSIT
Scenario ASW



Effectiveness Assessment



Design Of Experiments
DOE



2. DESIGN OF MODEL - Scenario

Premises

- Operational Situation – ASW Mission:
Departing port with submarine threat
- Units involved:
USVs with ASW payload
Diesel Electric Submarine (threat)
Random position and course, constant speed
- Searching Area 30 NM x 40 NM
- Sea State 2
- Range 24 Hr @ 10 Kt
- Primary Mission Submarine detection
- End Simulation:
 - Submarine detected
 - Search area is covered without detections



2. DESIGN OF MODEL - Factors

Search
Pattern

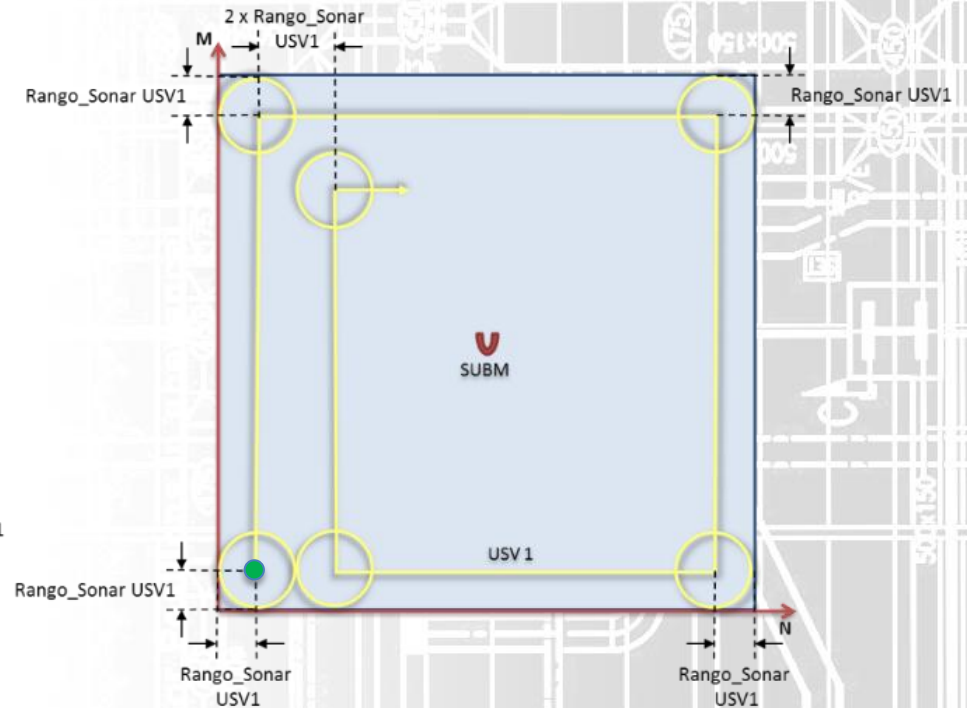
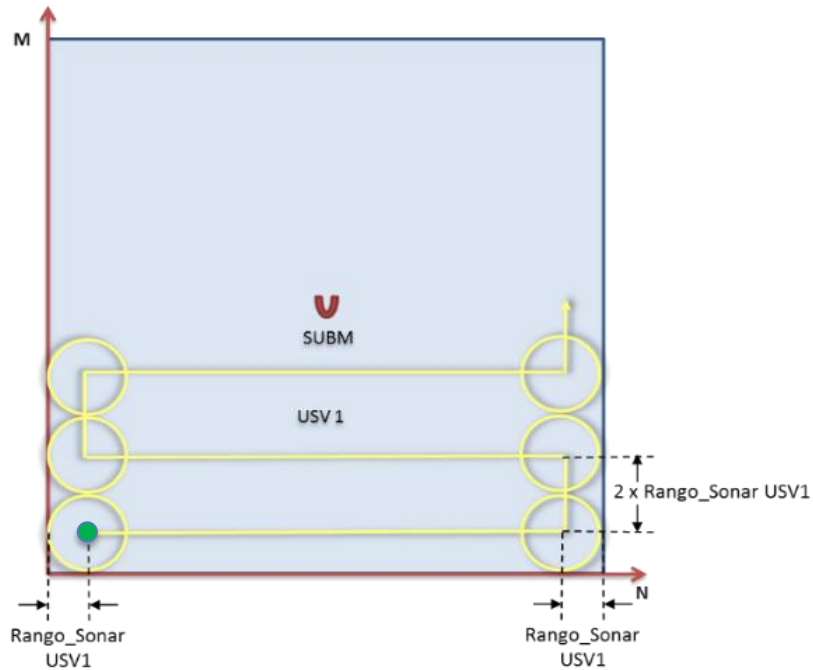
Sonar Type

Search
Speed

Search
Direction

Search
Starting Point

Amount of
USVs



Standard & Evolutive - 1 USV

2. DESIGN OF MODEL - Factors

Search
Pattern

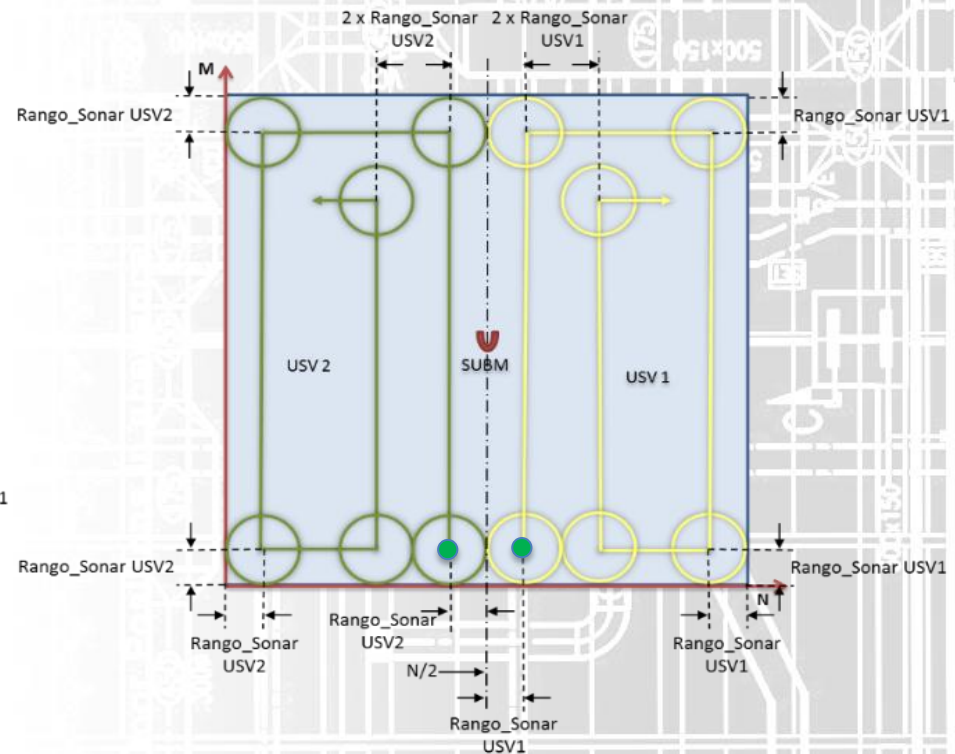
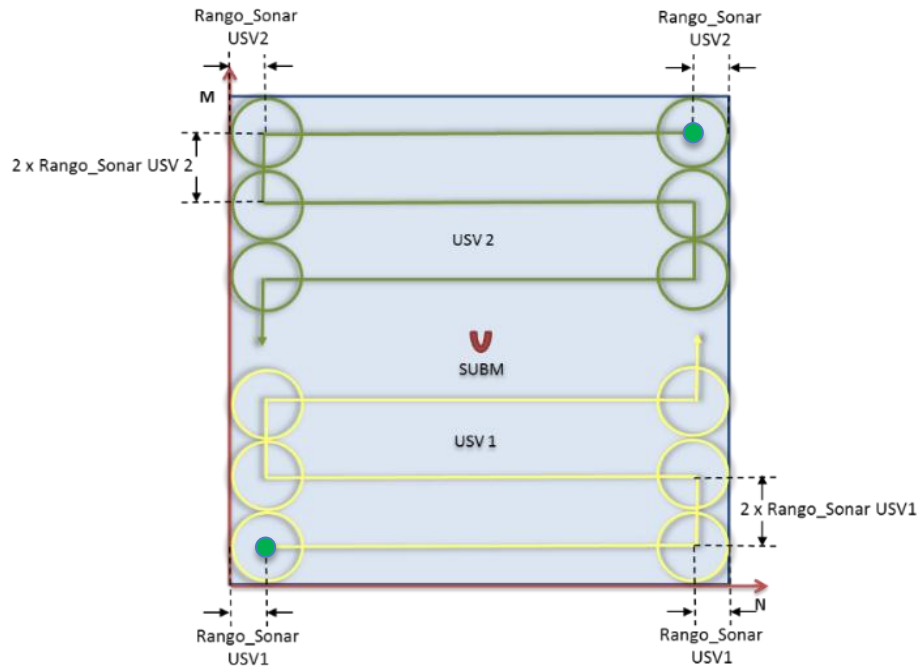
Sonar Type

Search
Speed

Search
Direction

Search
Starting Point

Amount of
USVs



Standard & Evolutive - 2 USV

2. DESIGN OF MODEL - Factors

Search
Pattern

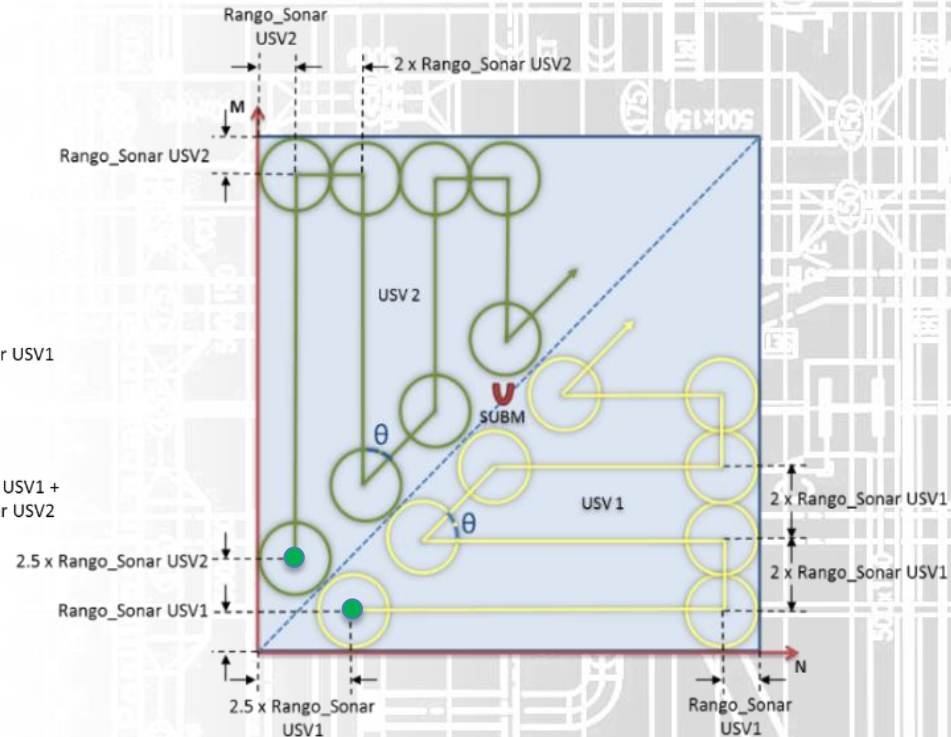
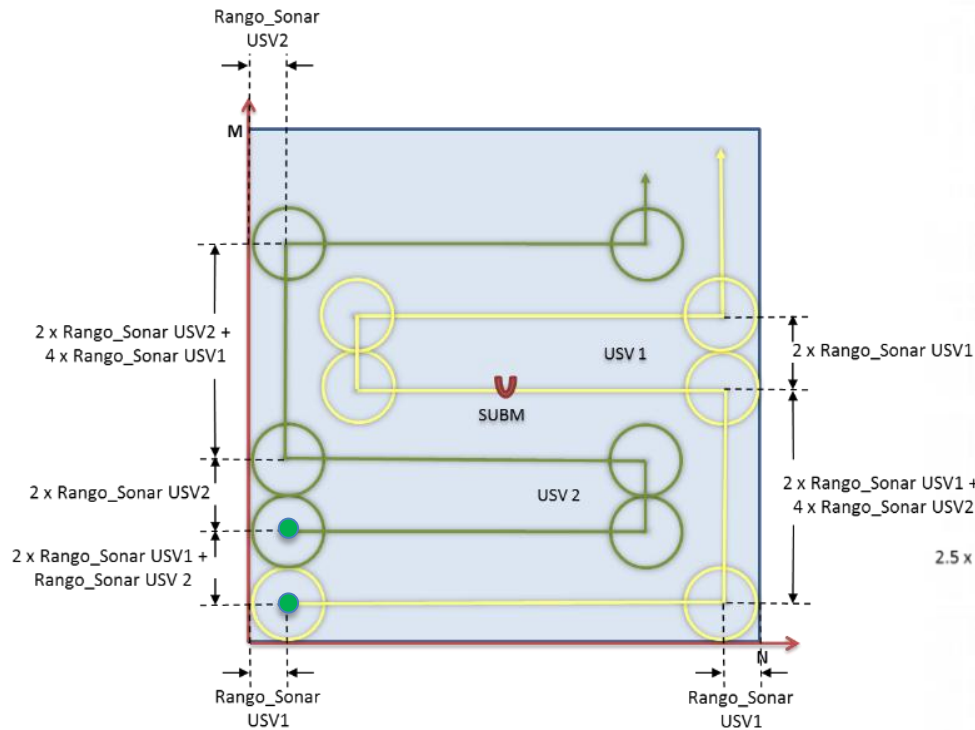
Sonar Type

Search
Speed

Search
Direction

Search
Starting Point

Amount of
USVs



Expanded & Diagonal - 2 USV

2. DESIGN OF MODEL - Factors

Search Pattern

Sonar Type

Search Speed

Search Direction

Search Starting Point

Amount of USVs

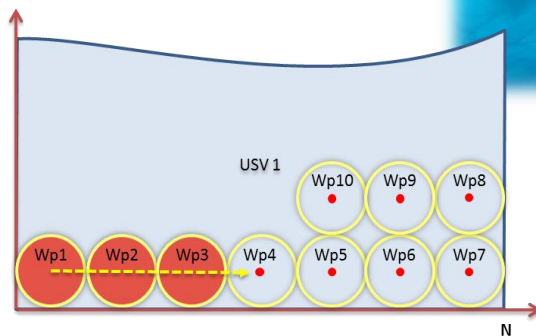
Sprint & Dip



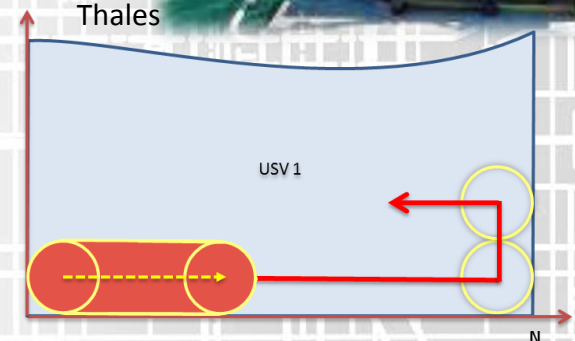
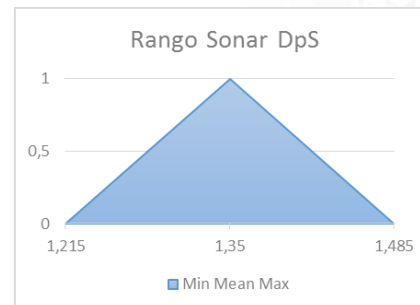
Thales



Thales



Dipping Sonar



Towed Array Sonar

Frequency, acoustic signature of own ship, acoustic signature of target, salinity/temperature of water, etc.

2. DESIGN OF MODEL - Factors

Search
Pattern

Sonar Type

Search
Speed

Search
Direction

Search
Starting Point

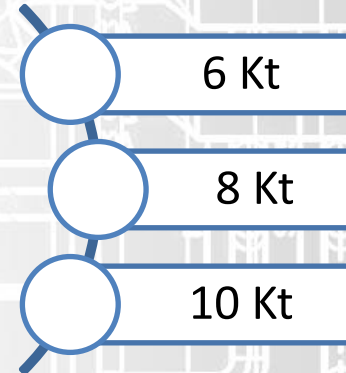
Amount of
USVs

Maximum Speed:

- Impact in USV Range
- Impact in Probability of detection using TAS
 - Self & environment noise

Goal:

- Detection time of threat
- Enough range for success of mission



2. DESIGN OF MODEL - Factors

Search
Pattern

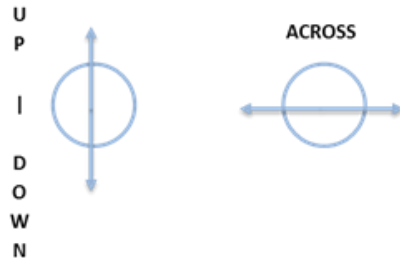
Sonar Type

Search
Speed

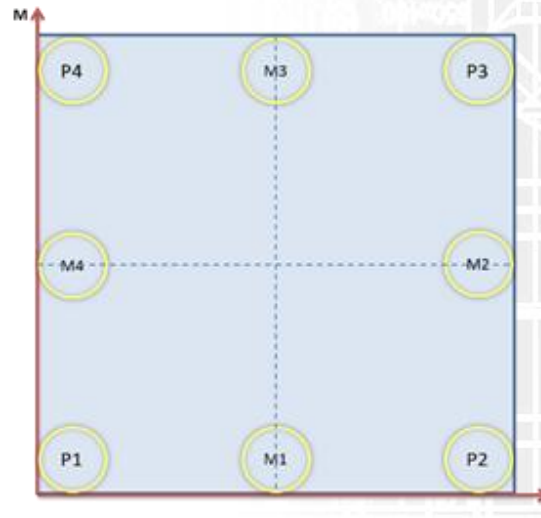
Search
Direction

Search
Starting Point

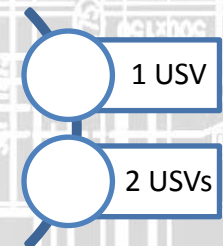
Amount of
USVs



Search Direction



Starting Point



Amount of USVs

Detection Time of Threat
 Effectiveness Difference

2. DESIGN OF MODEL - Response

Mission Assessment

According to operational situation, two Measure Of Performance - MOPs are defined to determine success of mission

MOP_1 = Time to detect the threat

MOP_2 = Probability of detection of the threat

The Measure Of Effectiveness – MOE of the mission, is define by weighted sum of the MOPs established.

$$MOE_{ASW} = w_1 * MOP_1 + w_2 * MOP_2 \quad w_1 = 0.4 \quad w_2 = 0.6$$

2. DESIGN OF MODEL - Restrictions

Summary

Factor	Type	Levels			
		Level 1	Level 2	Level 3	Level 4
USVs Speed	Continuous	6 Kt	8 Kt	10 Kt	-
Sonar Type	Discrete	DpS	TAS	-	-
Amount of USVs	Discrete	1 USV	2 USVs	-	-
Search Pattern	Discrete	Standard	Expanded	Evolutive	Diagonal
Search Starting Point	Discrete	P1	P2	P3	P4
Search Direction	Discrete	Up/Down	Across	-	-

Restrictions

Factors	Levels	USVs Speed			Sonar Type		Amount USVs		Search Pattern				Search Starting Point				Search Direction	
		6 Kts	8 Kts	10 Kts	DpS	TAS	1 USV	2 USVs	Std.	Expd.	Evol.	Diag.	P1	P2	P3	P4	Up/Do	Across
USVs Speed	6 Kts	-	-	-														
	8 Kts	-	-	-														
	10 Kts	-	-	-														
Sonar Type	DpS				-	-												
	TAS				-	-												
Amount USVs	1 USV						-	-		X		X						
	2 USVs						-	-										
Search Pattern	Std.								-	-	-	-						
	Expd.						X		-	-	-	-						
	Evol.								-	-	-	-	M1	M2	M3	M4		
	Diag.						X		-	-	-	-					X	X
Search Starting Point	P1										M1		-	-	-	-		
	P2										M2		-	-	-	-		
	P3										M3		-	-	-	-		
	P4										M4		-	-	-	-		
Search Direction	Up/Do											X					-	-
	Across											X					-	-

3. ROUTE PLANNER - Software

ASW_Simul

File Edit View Project Operate Tools Window Help

Anti Submarine Warfare ASW
Pattern for searching Submarine using USVs

Scenario
Area (X,Y): 30x40 NM
Position (Lat, Lon): 0.000000°, 0.000000°
Sea State: 0 [Beaufort]
Mean Depth: -50.0 m
Layer Depth: -15.0 m

Simulation:
USV use: USV1 / USV2
Patterns:
2 x USV - Standard
2 x USV - Expanded
2 x USV - Diagonal
2 x USV - Evolutive
Initial Way: Across Down
Initial Point: P3
M1 M2 M3 M4

Submarine
Cruise Speed: 6.0 kts
Initial Course: 0°
Initial Position X: 0 NM
Initial Position Y: 0 NM

USV1
Type Sonar: TAS / Dp5
Range Sonar: 1.5 NM
Cruise Speed: 12.0 kts
TAS Speed: 10.0 kts

USV2
Type Sonar: TAS / Dp5
Range Sonar: 1.5 NM
Cruise Speed: 12.0 kts
TAS Speed: 10.0 kts

Procedure

USV	Path	Str Point	Str Direction	USV1_Sonar	USV2_Sonar	USV1_D_Prob (%)	USV1_D_Time (Hrs)	USV1_Sim_Time (Hrs)	USV2_D_Prob (%)	USV2_D_Time (Hrs)	USV2_Sim_Time (Hrs)	In Progress	Run
1	USV1_USV2	Diagonal	P4	Down	Dp5	TAS							OK
2	USV1_USV2	Diagonal	P4	Down	TAS	Dp5							
3	USV1_USV2	Evolutive	M4	Down	Dp5	TAS							
4	USV1_USV2	Evolutive	M4	Down	TAS	Dp5							
5	USV1_USV2	Expanded	P4	Down	Dp5	Dp5							
6	USV1_USV2	Expanded	P4	Down	TAS	Dp5							
7	USV1_USV2	Expanded	P4	Down	TAS	TAS							
8	USV1_USV2	Standard	P4	Down	Dp5	Dp5							
9	USV1_USV2	Standard	P4	Down	TAS	TAS							
10	USV1_USV2	Diagonal	P4	Down	Dp5	Dp5							
11	USV1_USV2	Diagonal	P4	Down	TAS	TAS							
12	USV1_USV2	Evolutive	M4	Down	Dp5	Dp5							
13	USV1_USV2	Evolutive	M4	Down	Dp5	TAS							
14	USV1_USV2	Evolutive	M4	Down	TAS	Dp5							
15	USV1_USV2	Evolutive	M4	Down	TAS	TAS							
16	USV1_USV2	Expanded	P4	Down	Dp5	TAS							
17	USV1_USV2	Expanded	P4	Down	TAS	Dp5							
18	USV1_USV2	Standard	P4	Down	Dp5	Dp5							
19	USV1_USV2	Standard	P4	Down	Dp5	TAS							
20	USV1_USV2	Standard	P4	Down	TAS	Dp5							

Simulation Setup

Step: 0.01 Figure_No: Figure / Run Run: 1

Simulation State

In Simulation: 20 Updated Table:

ASW SIMULATION

Pattern_Table

3. ROUTE PLANNER - Software

ASW_Simul

File Edit View Project Operate Tools Window Help

Anti Submarine Warfare ASW
Pattern for searching Submarine using USVs

Scenario
Area (X,Y): 30x40 NM
Position (Lat,Long): 0.000000°, 0.000000°
Sea State: 0 (Beaufort)
Mean Depth: -50.0 m
Layer Depth: -15.0 m

Simulation:
USV use: USV1 / USV2
Patterns:
2 x USV - Standard
2 x USV - Expanded
2 x USV - Diagonal
2 x USV - Evolutive

Initial Way:
Initial Point: P3
M1 M2 M3 M4

Submarine:
Cruise Speed: 6.0 kts
Initial Course: 0°
Initial Position X: 0 NM
Initial Position Y: 0 NM

USV1:
Type Sonar: TAS / DpS
Range Sonar: 1.5 NM
Cruise Speed: 12.0 kts
TAS Speed: 10.0 kts

USV2:
Type Sonar: TAS / DpS
Range Sonar: 1.5 NM
Cruise Speed: 12.0 kts
TAS Speed: 10.0 kts

Procedure

	USV	Path	St_Point	St_Direction	USV1_Sonar	USV2_Sonar	USV1_D_Prob[%]	USV1_D_Time[Hrs]	USV1_Sen_Time[Hrs]	USV2_D_Prob[%]	USV2_D_Time[Hrs]	USV2_Sen_Time[Hrs]	In_Progress	RUN
1	USV1_USV2	Diagonal	P4	Down	DpS	TAS								
2	USV1_USV2	Diagonal	P4	Down	TAS	DpS								
3	USV1_USV2	Evolutive	M1	Down	DpS	TAS								
4	USV1_USV2	Evolutive	M1	Down	TAS	DpS								
5	USV1_USV2	Expanded	P4	Down	DpS	DpS								
6	USV1_USV2	Expanded	P4	Down	TAS	DpS								
7	USV1_USV2	Expanded	P4	Down	TAS	TAS								
8	USV1_USV2	Standard	P4	Down	DpS	DpS								
9	USV1_USV2	Standard	P4	Down	TAS	TAS								
10	USV1_USV2	Diagonal	P4	Down	DpS	DpS								
11	USV1_USV2	Diagonal	P4	Down	TAS	TAS								
12	USV1_USV2	Evolutive	M1	Down	DpS	DpS								
13	USV1_USV2	Evolutive	M1	Down	DpS	TAS								
14	USV1_USV2	Evolutive	M1	Down	TAS	DpS								
15	USV1_USV2	Evolutive	M1	Down	TAS	TAS								
16	USV1_USV2	Expanded	P4	Down	DpS	TAS								
17	USV1_USV2	Expanded	P4	Down	TAS	DpS								
18	USV1_USV2	Standard	P4	Down	DpS	DpS								
19	USV1_USV2	Standard	P4	Down	DpS	TAS								
20	USV1_USV2	Standard	P4	Down	TAS	DpS								

Simulation Setup

Step: 0.02 Figure_No: Figure / Run Run: 1

Simulation State

In Simulation: 20 Updated Table

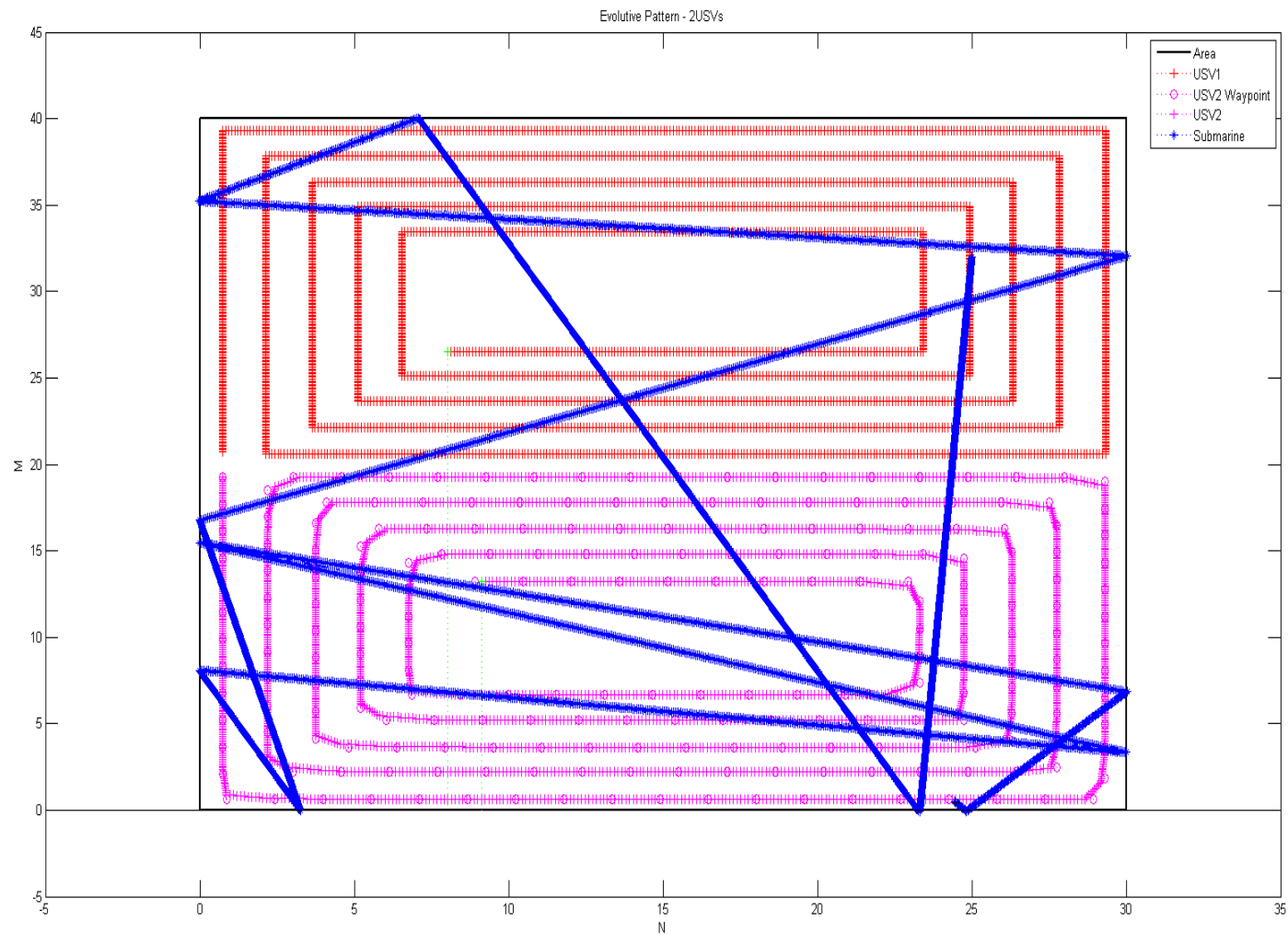
ASW SIMULATION

Pattern_Table

OK

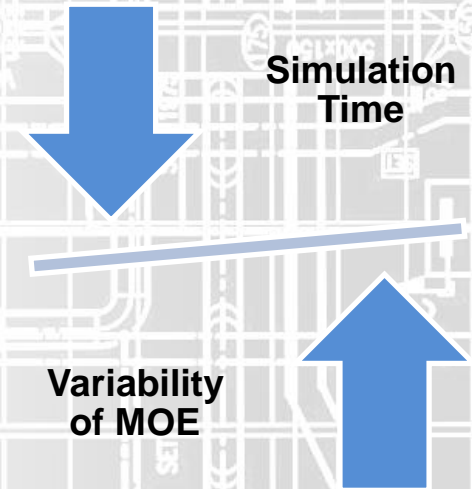
Eval Path: J:\proj\My Computer

3. ROUTE PLANNER - Software



3. ROUTE PLANNER - Variability

	MOE			
Experiment	100	500	1000	5000
1	0.3679	0.3276	0.2989	0.2812
2	0.3809	0.3299	0.3253	0.2903
3	0.2730	0.3244	0.2696	0.2775
4	0.3464	0.3265	0.2968	0.2739
5	0.3263	0.3231	0.3011	0.2724
6	0.3718	0.2720	0.2839	0.2801
7	0.3854	0.2840	0.3315	0.2868
8	0.3520	0.2977	0.3225	0.2777
9	0.2920	0.2959	0.2997	0.2731
10	0.3712	0.3260	0.2995	0.2903
Simulation Time	0.5 [min]	2 [min]	5 [min]	21 [min]
Mean	0.3466	0.3107	0.3028	0.2803
Std Dev	0.0383	0.0212	0.0190	0.0067



3. ROUTE PLANNER - DOE

Design of Experiments

Factor	Value
Amount of USVs	2 USVs
Search Starting Point	P3
Search Direction	Up/Down

Element	Entrada	Tipo	Valor
Scenario	Área [X Y]	Constant	[30 40] NM
USV 1	TAS Sonar Range	Average	1.5 NM
	DpS Sonar Range	Average	1.35 NM
	DpS Searching Time	Constant	5 min
USV2	TAS Sonar Range	Average	1.5 NM
	DpS Sonar Range	Average	1.35 NM
	DpS Searching Time	Constant	5 min
Submarine	Starter X point	Random	[0 – Área X]
	Starter Y point	Random	[0 – Área Y]
	Starter Detection	Random	[0 – 359.9]
	Speed	Constant	6 Kts

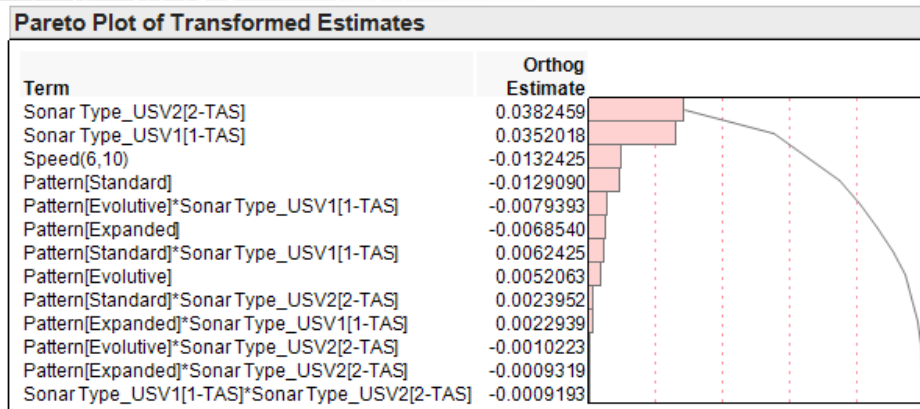
4. RESULTS

Sensitivity Analysis Results

- Use two (2) USVs in the scenario, increase the effectiveness by 20% in compare with a USV.
- The search starting point depend of search pattern. However P2 y M1 have more effectiveness than other.
- The starting direction also differs on the search pattern. The starting direction “Down” is the best based on the effectiveness.

DOE Analysis Results - Pd

It shows on the response of probability of detection, the most influent factors in the response are the sonar type TAS for USV1 and USV2. Exactly the sonar type influence more than the 20% of the variation in the response, through the Pareto plot is not possible to identify another variable that has a strong incidence in the response.



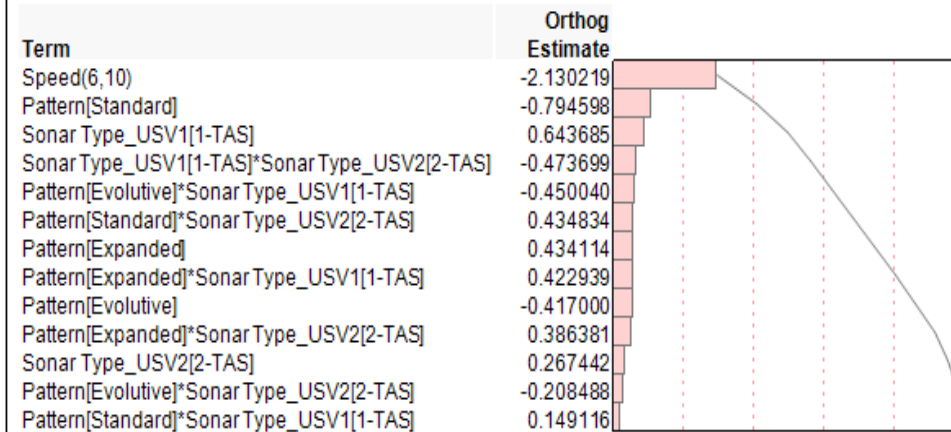
Pareto chart – Response of Probability of Detection

4. RESULTS

DOE Analysis Results - Td

Continuing the response of Submarine time detection, appears the unique factor that actually influence the variation is the speed on 30%. The Pareto plot shows the other factors influence in a lower way in the variability of the Submarine detection.

Pareto Plot of Transformed Estimates



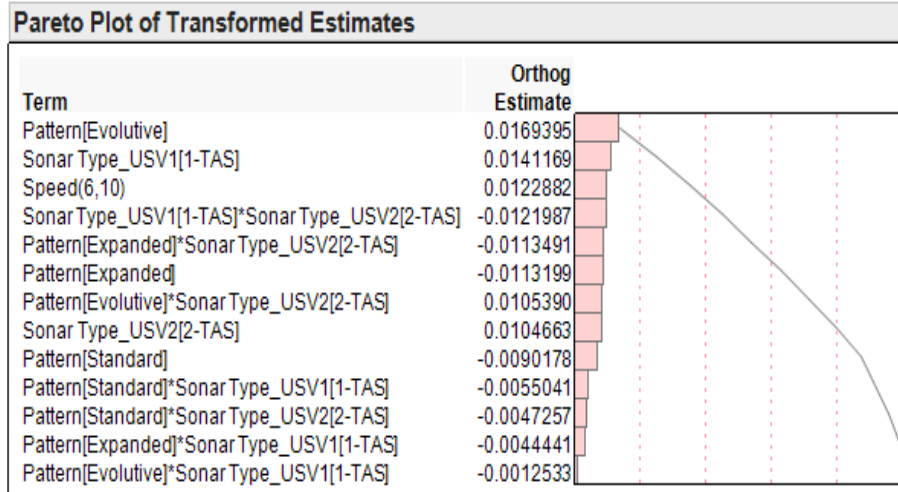
Pareto plot- Response of Submarine time detection

4. RESULTS

DOE Analysis Results - MOE

Finally is analyzed the Measure of Effectiveness – MOE, which includes the tow first responses into a single metric. It is analyzed by the Pareto chart, where there is not a factor that dominates the variability of the model, however the Evolutive pattern of search, the use of TAS sonar and the speed of search are the most influential variables in effectiveness increasing.

By the other hand, the Expanded and Standard patterns of search, have a lower influence in the model and could be analyzed subsequently in a different analysis. An important detail on the graphic, is the relationship between the sonar type and the search pattern, representing less variation but necessarily to be consider in a further analysis.



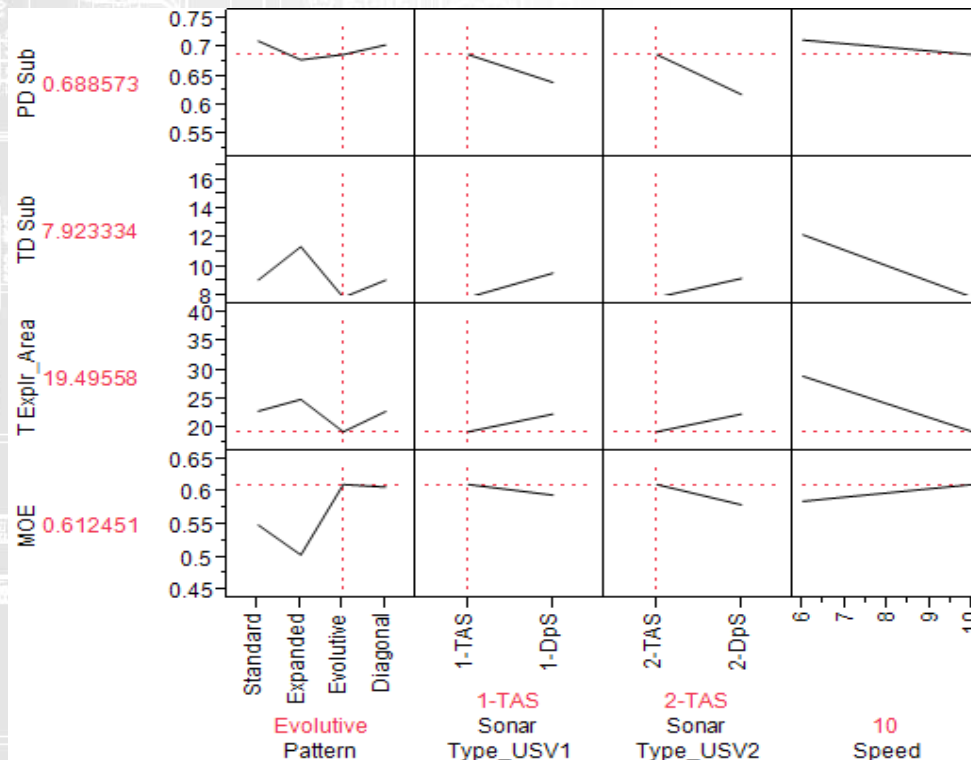
Pareto Plot – Response of Measure of Effectiveness - MOE

4. RESULTS

MOE Analysis Results - Prediction Profiler

The prediction profiler shows that the Dipping Sonar (DpS) does not generate any positive contribution in the effectiveness, this could be due to the stationary time of the USV while the search and also by the DpS has less range than the sonar TAS.

In addition shows a comparison for the factors of the model and the measure of effectiveness, based as best pattern of search the Evolutive pattern, the best type of sonar TAS and the behavior of the speed influence significantly on the improvement of the MOE to a maximum value of 10kts.



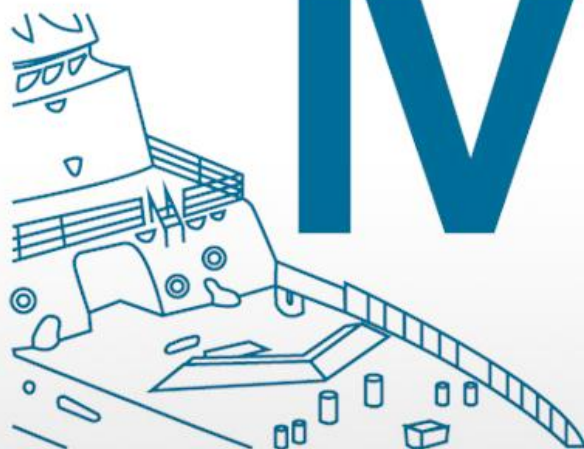
Prediction Profiler for MOE

5. CONCLUSION

The research get the best settings for the different factors that have incidence on the ASW using USVs, having as the best response using two unmanned vehicles to search for a threat in an area near from coast. Also, it determined the best effectiveness is achieved using an Evolutive search pattern, a TAS sonar type and go as fast as possible without performance degradation sonar.

It was determined that using the DpS dipping sonar is less effective than using TAS sonar. This could be by the DpS operation mode, because it is not continue and is necessary to move to different parts of the area to search, stop in each point of the area of search, considerably affects the detection time of the threat.

Thanks!!



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11 - 13 DE MARZO DE 2015