

# ALTERNATIVES IMPACT IN COMBATANT SHIP DESIGN

Gerardo Sanabria Gaitan, Lt (Colombia)

Co-advisors:

Dr. Fotis Papoulias Dr. Clifford Whitcomb



#### Research Motivation

#### PES (Strategic Surface Platform) Project

- Colombian frigates facing end of lifecycle
- Design and built a replacement class in a Colombian shipyard



### Research Approach

- Combat System + Naval Architecture = Ship Design
- Naval Ship Model Based Systems Engineering (MBSE)
- Evaluate Trade Offs in Ship Design



### Scope and Limitations

- Create Coupled Mission and Ship Design Space for Exploration
- Integrate Combat System (CS) with Naval Architecture Design and Mission Simulation Tools
- Displacement Range 2500 3100 Tons
- Consider only CODAD propulsion system
- Monohull



### Background

Previous work on Combatant Ship MBSE

 Mission Effectiveness with Ship CS Variables Included in Warfighting M&S (LCDR Jose Gomez – Colombian Navy).

 Naval Architecture & Mission Effectiveness – Explicit CS Variable Consideration Coupled Between Mission Space and Ship Design Space (Jason Fox)

#### INTERNATIONAL SHIP **DESIGN & NAVAL**

#### Missions/ Operational Requirements



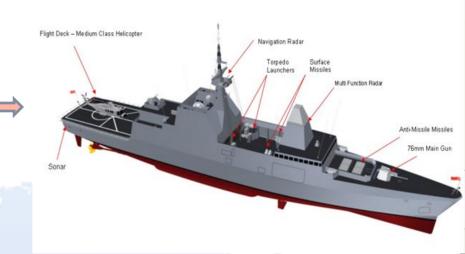
Anti-Surface Warfare

#### Combat System Selection

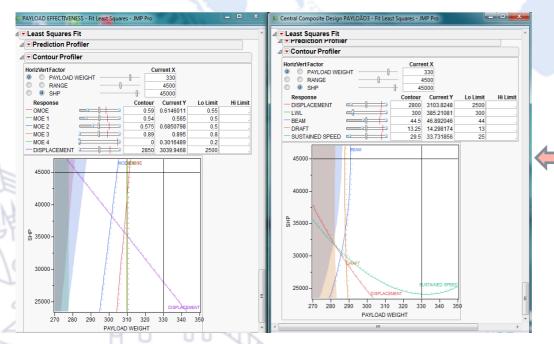


#### Methodology

Ship Synthesis Model



#### **Analysis Design Space** in JMP



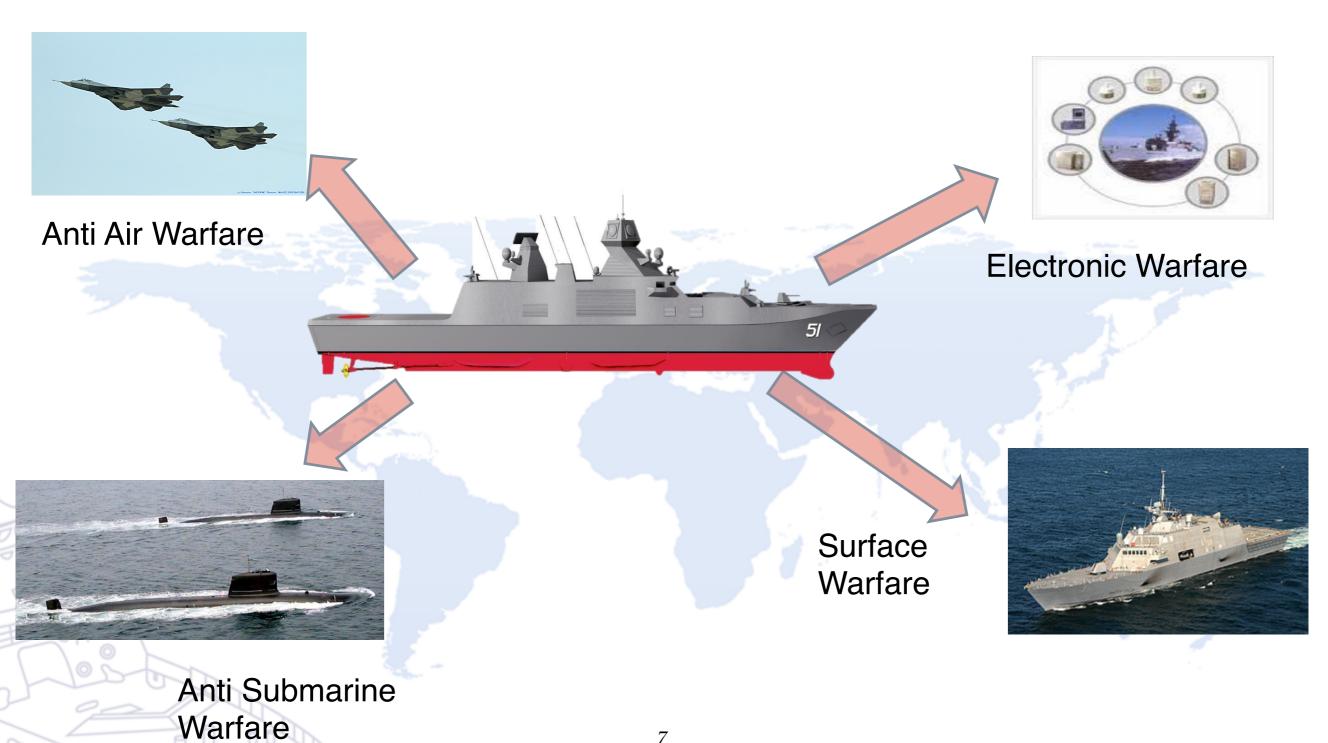
Run **Experiments** 

#### DOE / RSM

| 120 € |         | Sonar     |          | Diameter | High  |          |         | Torpedo |
|-------|---------|-----------|----------|----------|-------|----------|---------|---------|
| ₹18/1 | Pattern | Frequency | Tx Power | Array    | Array | #Torpedo | Warhead | speed   |
| - 1   | +++     | 8600      | 15000    | 0.85     | 1.22  | 6        | 34      | 28      |
| 2     | +++     | 2200      | 15000    | 1.22     | 1.22  | 4        | 34      | 45      |
| 3     |         | 2200      | 15000    | 0.85     | 0.55  | 4        | 34      | 28      |
| 4     | -++     | 2200      | 96000    | 0.85     | 0.55  | 6        | 34      | 45      |
| 5     | ++++++  | 8600      | 96000    | 1.22     | 1.22  | 6        | 45      | 45      |
| 6     | ++-++   | 8600      | 96000    | 0.85     | 1.22  | 4        | 34      | 45      |
| 7     | -+++    | 2200      | 96000    | 1.22     | 1.22  | 6        | 34      | 28      |
| 8     | -++++   | 2200      | 96000    | 1.22     | 0.55  | 4        | 45      | 45      |
| 9     | +-+-+-+ | 8600      | 15000    | 1.22     | 0.55  | 6        | 34      | 45      |
| 10    | +++-    | 8600      | 96000    | 0.85     | 0.55  | 6        | 45      | 28      |
| - 11  | +-++-+- | 8600      | 15000    | 1.22     | 1.22  | 4        | 45      | 28      |
| 12    | +++     | 8600      | 96000    | 1.22     | 0.55  | 4        | 34      | 28      |
| 13    | +-+-    | 2200      | 15000    | 1.22     | 0.55  | 6        | 45      | 28      |
| 14    | +++     | 8600      | 15000    | 0.85     | 0.55  | 4        | 45      | 45      |
| 15    | -+-+-   | 2200      | 96000    | 0.85     | 1.22  | 4        | 45      | 28      |
| 16    | +++     | 2200      | 15000    | 0.85     | 1.22  | 6        | 45      | 45      |
|       |         |           |          |          |       |          |         |         |



### Required Missions

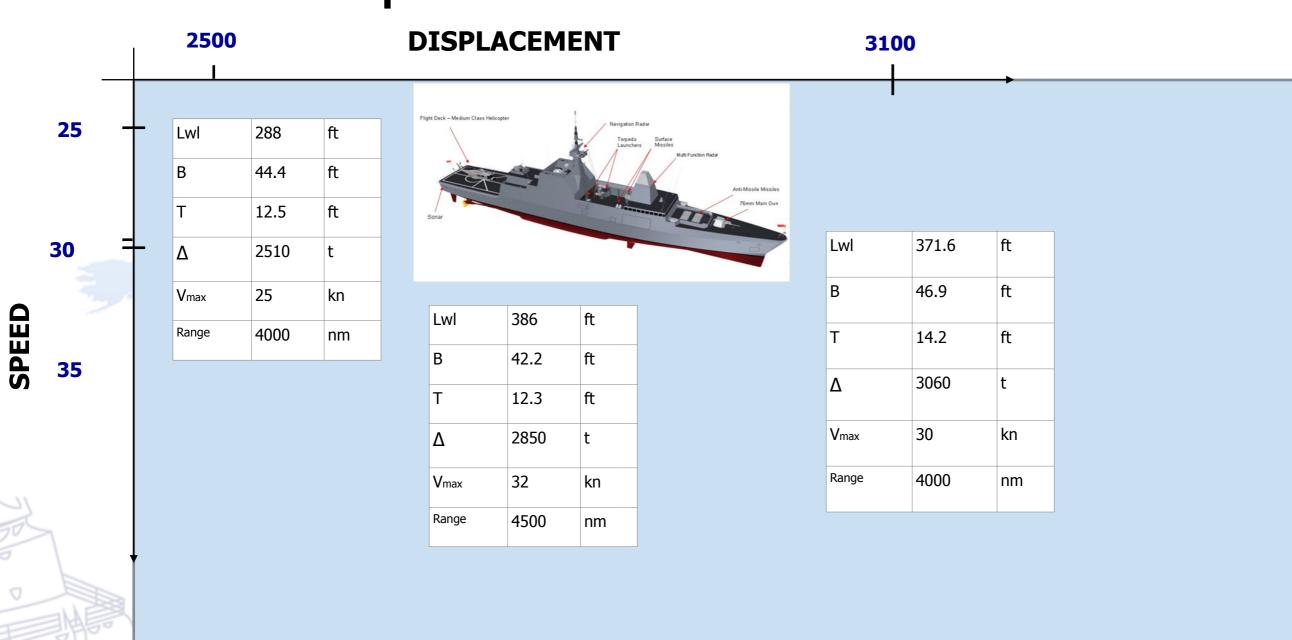




| Configuration 1          | Configuration 2    | Configuration 3    |  |  |
|--------------------------|--------------------|--------------------|--|--|
| 8 SSM                    | 8 SSM              | 8 SSM              |  |  |
| 32 SAM                   | 12 SAM             | 8 SAM              |  |  |
| 1 Gun 76 mm              | 1 Gun 76 mm        | 1 Gun 5 in         |  |  |
| 6 Torpedoes              | 6 Torpedoes        | 6 Torpedoes        |  |  |
| 1 Medium Helo            | 1 Medium Helo      | 1 Medium Helo      |  |  |
| 3D Phased Array<br>Radar | 3D Radar           | 2D Radar           |  |  |
| Hull Mounted Sonar       | Hull Mounted Sonar | Hull Mounted Sonar |  |  |
| Decoys                   | Decoys             | Decoys             |  |  |

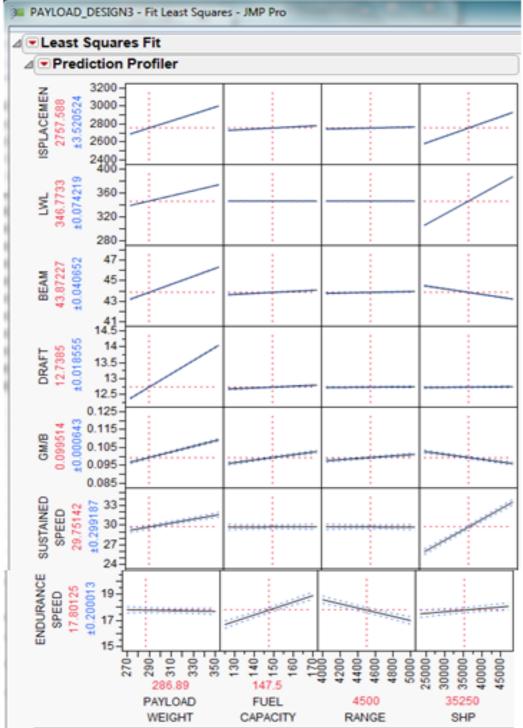


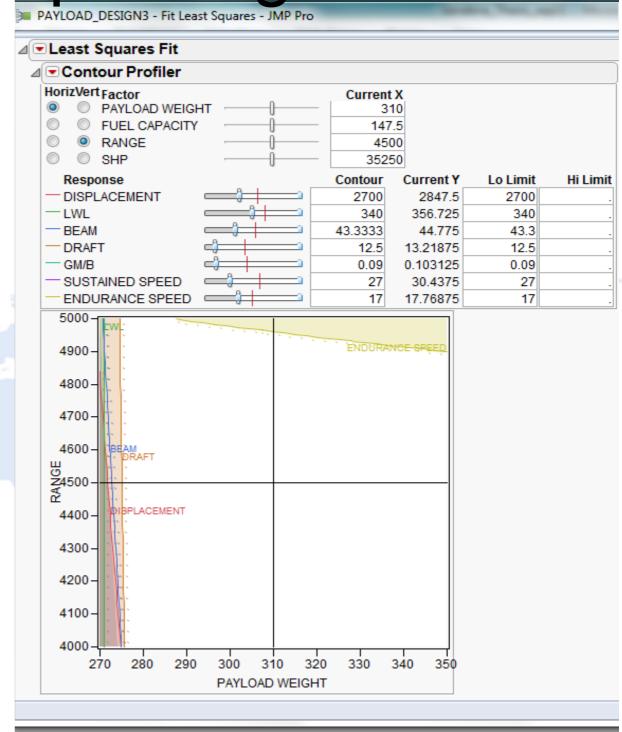
### 3 Ship Baselines Form DOE Basis





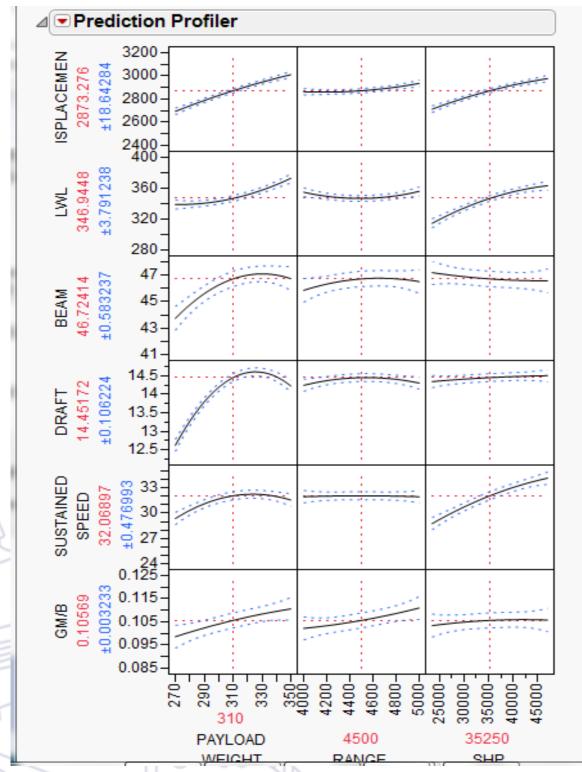
DOE - Ship Design- Screening

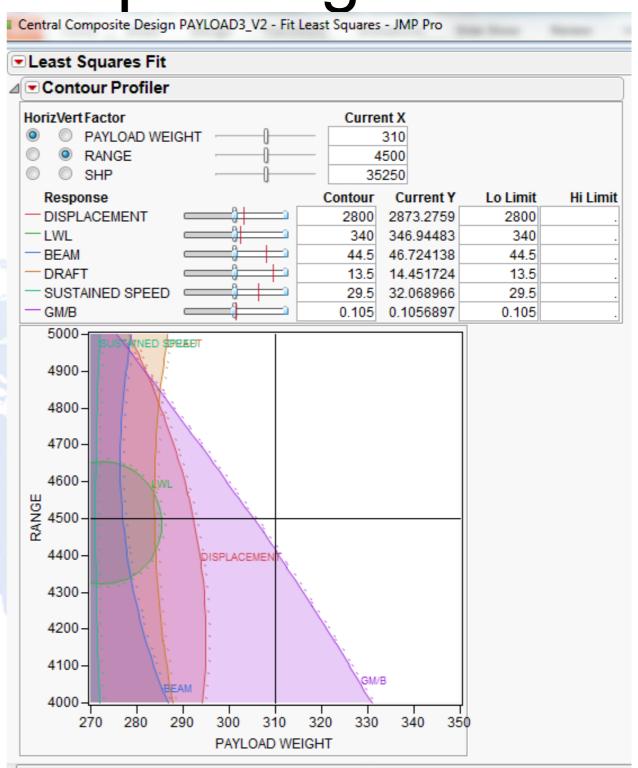






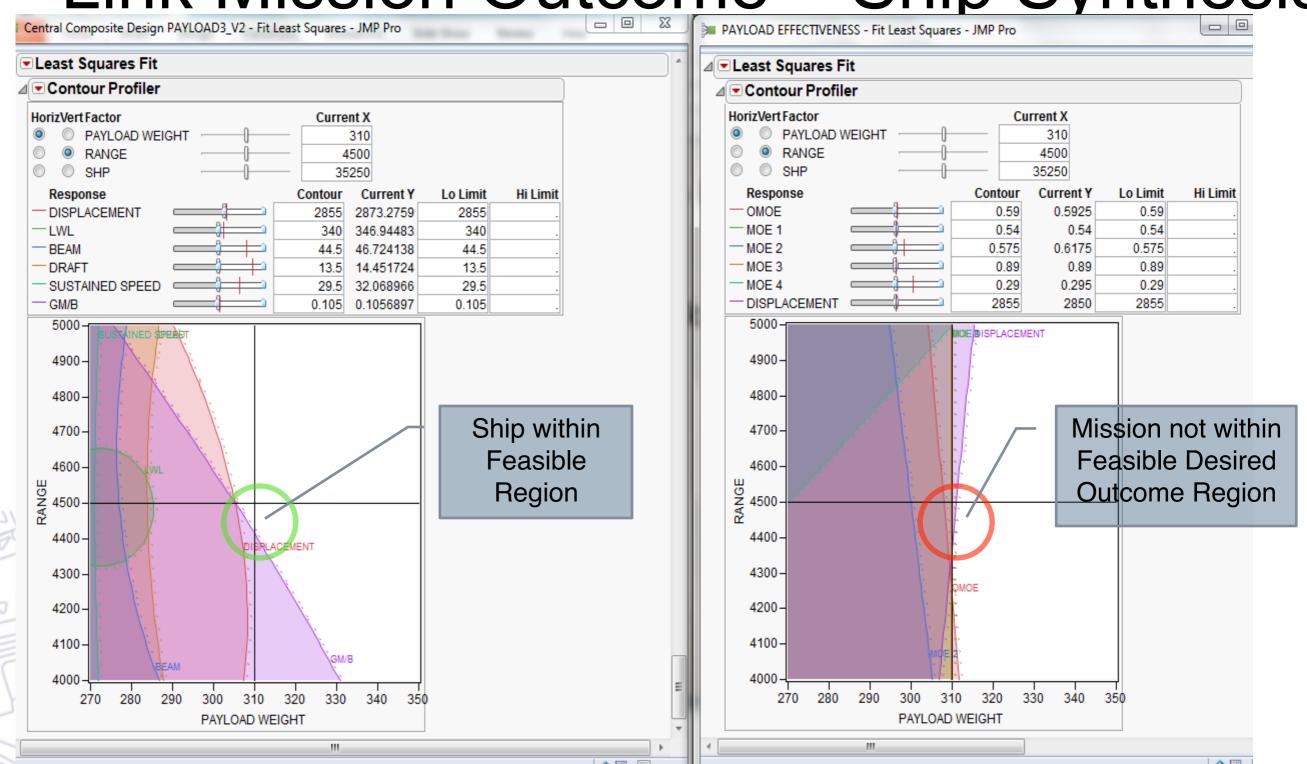
### DOE – Ship Design - Model





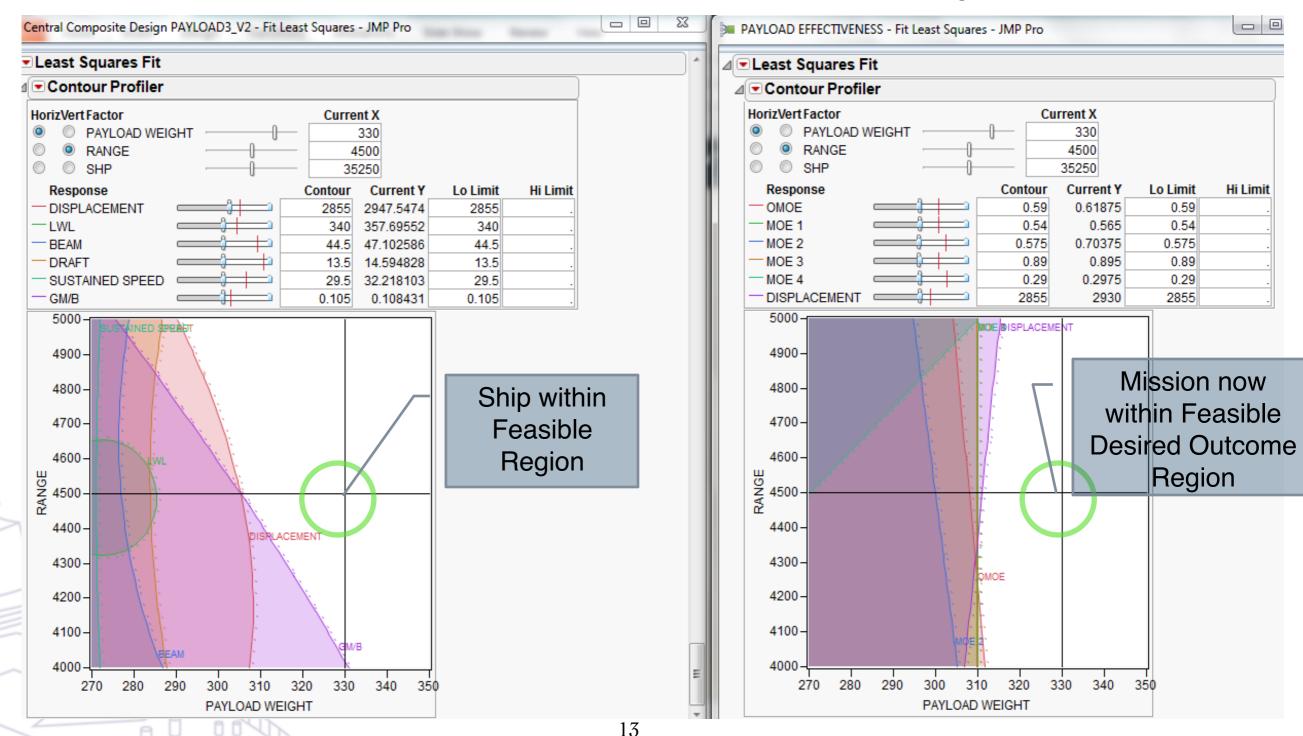


Link Mission Outcome – Ship Synthesis





### Link Mission Outcome – Ship Synthesis





#### Conclusions

- Design space exploration allows interactive analysis of many alternatives
- Use of DOE and Response Surface Methodology is an effective method
- Link between CS related mission effectiveness and naval architecture demonstrated
- Provides improved decision making insight



## QUESTIONS?